

# Jerico Ibasco

2D Animator | Concept Artist | Illustrator

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## Education

University of Florida

B.A. Digital Arts and Sciences

2021-2023

## Software Experience

Toon Boom Premium

Maya

AutoCAD

Clip Studio Paint

Adobe

- Photoshop
- Illustrator
- Premier Pro

## Skills

- Character animation
- Character design
- Storyboarding
- Project management
- Physical and digital art
- Storytelling
- Choreography

## References

Laurie Marchese

Culver's facility owner

+1(920)-382-3848

Dany Rushwan

Senior UF Student

co-game developer

(210)-748-5686

[Dany.rashwan@ufl.edu](mailto:Dany.rashwan@ufl.edu)

## Experience

Animator and Director (Jan - April, 2023)

### *The Jade Dragon*

- Short film length 1:33
- Rigged a custom Toon Boom puppet
- Original story based in feudal Japan
- Organized sound and music
- Created and revised story boards
- Created a make shift rope dart for reference video

VFX Artist - (Oct, 2022)

### *Norman Learns a New Spell*

- Animated lightning that strikes the character
- Animated lighting
- Collaboration in a group of 5
- 3D and 2D Media
- Use of Norman rig model

Concept Artist and UI Designer - (Jan - April, 2022)

### *roBop*

- Unity 3D top-down rhythm game
- Created concept for enemies, arenas and weapons
- Created assets for in game objects
  - Projectiles
  - Alli the Alligator
  - Assisted in music designs
- Collaboration in a group of 7 people

## Strengths

- Team collaboration
- Strong communication skills
- Continuity and background storytelling
- Cooperative team member

